Topics of interest James Bennett • DjangoCon US • September 7, 2010

Things which interest me

- Developing and releasing Django
- Diango application development
- The future of Django
- What people have to say

Mea culpa

People

- 14 people have commit bit to trunk
- Policy for new committers is extremely conservative: unanimous approval required
- Last time new committers added: October 2009

People

- We have frighteningly low bus numbers on some stuff
- Real Life[™] often steals significant chunks of time



- We need more committers
- We need more people who understand the code
- This is hard (as Russ explained earlier today)

Process

- Django didn't always have a formal release process...
- ...and the one we have now may be too formal

The release process

- Feature proposal window
- Feature development
- Polish

The actual release process

- Feature proposal window
- Feature development
- Scheduled features committed
- More features committed
- ***** ????
- **PROFIT**

Of course, that's the committer's POV

The actual release process

- Feature proposed
- Feature shot down
- Long thread on django-dev
- "You idiot, you did this completely wrong!"



- I need to be more of an asshole to the committers
- Everybody else needs to not be an asshole to anyone
- Documentation, documentation, documentation

We've done some stuff right, though

The long and winding road

- November 16, 2005: Django 0.90
- **January 11, 2006: Django 0.91**
- July 29, 2006: Django 0.95 (magic-removal)
- March 23, 2007: Django 0.96
- **September 3, 2008: Django 1.0**

This release intentionally left blank

Trade-offs

- Getting it right instead of getting it right now
- (Usually) large features over small
- But that may not be the right choice going forward

Security

- We've done OK so far
- But "OK" isn't good enough

Quo vadimus?

Django 1.3

- Hopefully by end of year
- Few/no big features
- Deal with minor (and thus badly neglected) tickets

Python 3

- No set date
- Not a code problem!
- The process has started

DVCS

- In a way we're already doing this
- Making it "official" could be tricky
- Cost/benefit equation



- A genuinely hard problem
- We're still at the design philosophies stage

Quaere?